

## Proposal to adopt the following changes to S(B) to support the implementation of the new framework.

*(Please note that changes to "S", S(A) and S(C) will be presented in separate documents)*

### PERFORMANCE AND SCORING GUIDELINES AND COMPETITION MANAGEMENT

#### 1. PERFORMANCE

##### fa. The Course

**The course begins when the dog/handler team heel past the Start sign at normal pace and ends when the team heel past the finish sign. Handlers may break from heel work after the Finish and touch reward and/or play with their dog before the start of the Bonus Exercise. The Bonus Exercise begins when the team heel past the Bonus Start sign at normal pace.** Unless specified in the exercise description, exercises start as the handler approaches the sign.

##### gb. On/Off Lead

Courses for **Foundation Level**, Levels 1 and 2 are performed on lead, **with the exception of the bonus exercise in Level 2 which is performed off lead. The handler removes their lead between the Finish and the Bonus Start Sign.** ~~Bonus Exercises 4 and 5.~~ Levels 3 and above, and Veteran, are performed off lead, regardless of the Bonus Exercise used.

##### c. Commands/cues

Commands may be spoken or signalled. If both are used and given simultaneously they are considered a single command. Any ~~additional~~ **further** act, signal or command which in the opinion of the judge has given the dog ~~unfair~~ **additional** assistance shall be penalised. Handlers are encouraged to communicate with their dogs throughout the course. **The dog's name, P**praise and encouragement are not considered commands.

##### d. Heelwork

**Is performed at the dog/handler team's normal pace unless otherwise specified in the exercise description. Heelwork should be maintained at a consistent pace.**

##### ae. Heel position

The dog is considered in heel position when both dog and handler are facing the same direction and the dog is working in a consistent position **parallel to and** within arm's length of the handler. The dog ~~must~~ works on the left side of the handler, ~~unless the handler suffers from a physical disability and has completed an Exercise Modification Request form (preferably in advance of the competition).~~<sup>†</sup>

##### f. Static positions

**The dog should take up each static position (sit, stand or down) specified within an exercise without transitioning through any other static positions. Where an exercise description does not specify a static position, it should not be performed at that point within the exercise.**

##### g. Independent Movement

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<sup>†</sup> Exercise Modification Requests are now defined in their own section - S(B)1L.

**Unless an exercise description specifically says otherwise, where an exercise calls for a dog to move independently of the handler their movement should be flowing without pause or hesitation.**

- eh. Exercises that involve turns  
~~The handler should make a turn within an approx. diameter of 45cm./18inches.~~  
Exercises that involve a pivot **or accurate turn** should be executed as tightly as possible. **For 270 degree and 360 degree turns, the handler should make a turn within an approx. diameter of 45cm. For all turns and pivots** ~~the dog should~~ maintain a consistent position **relative to the handler**, depending on size and breed.
- di. Bonus exercise  
The Bonus exercise is optional and is performed after the dog/handler team crosses the finish line. Dog/handler teams may earn up to ten additional points for the bonus exercise. There is one bonus exercise on each course. The bonus is scored the same as other exercises. ~~Handlers are allowed to touch reward and/or play with their dog after the Finish and before the start of the Bonus Exercise.~~
- bj. Rewards  
Touch rewards are allowed when the dog/handler team has completed an exercise which ends in a static position and before the dog/handler team has begun to heel forward the next exercise. An exercise is considered complete when the last element of an exercise has been performed ~~and the dog/handler team has not begun to move forward.~~ Touch rewards may be given at the completion of any onward linked exercise **ending in a static position** without the handler having to perform the following exercise in the linked bank separately. The exercise descriptions in Annex C note if an exercise ends in a static position.
- k **Food and/or toys may be used to reward the dog in Foundation Level, according to the Course Design regulations, and in Special classes where their use is defined in the Schedule. In all other classes** ~~the use of food or toys is not permitted in the ring and handlers making use of them will receive a non-qualifying score.~~
- l **Exercise Modification Requests**  
**Handlers may use an Exercise Modification Request form to request reasonable accommodation for their disability. The form should detail the accommodation or modification required for each exercise and be submitted to the Show Secretary at the earliest possible opportunity.**  
**Exercises within Slow or Fast Pace**
- m. **In Level 5 and above it is permissible for one of the turn exercises F-04 (Right Turn), F-05 (Left Turn), F-06 (About Turn Right), F-07( 270 Degree Right), L1-03 (About Turn Left), L1-04 (270 Degree Left) or L2-04 (Left About Turn) to be placed within a section of slow pace, the turns will be performed as usual. In Level 6 and above this is extended so that a sequence of up to three eligible exercises may be placed within a section of slow pace, the exercises will be performed as usual. This sequence may contain no more than one cone or distraction exercise.**

- n** In Level 6 and above it is permissible for one of the turn exercises F-04 (Right Turn), F-05 (Left Turn), F-06 (About Turn Right), F-07( 270 Degree Right), L1-03 (About Turn Left), L1-04 (270 Degree Left) or L2-04 (Left About Turn) to be placed within a section of fast pace, the turns will be performed as usual. In Level 7 this is extended so that a sequence of up to three eligible exercises may be placed within a section of fast pace, the exercises will be performed as usual.
- o** In Veteran it is permissible for one eligible exercise to be placed within either a section of slow pace or a section of fast pace, the exercise will be performed as usual.
- p** Eligible exercises are listed in the *{reference the table<sup>2</sup>}*. Only one such sequence at each pace may be used in any round. Where used, the judge should count the first exercise in the section, Exercise L1-10 (Slow Pace), L1-11 (Fast Pace), L3-06 (Sit Slow Forward) or L3-07 (Sit Fast Forward), as fulfilling the higher level exercise requirement for course design purposes, the subsequent exercises are counted at their usual level.

#### **Linked Exercises**

- q** Linked Exercises are designed to share a common static position, or to be moving, in which case they should flow seamlessly from one to the other. The handler may choose to perform the second exercise separately; if they choose to do so they should take one step forward before starting the second exercise. Eligible exercises for each are listed in the *{reference the table}*. When calculating the number of static positions in a course the linked positions should only be counted once.
- r** Linked Exercises may not be used in the Foundation Level or Level 1. At Level 2 and above a single linked exercise may be used to join two exercises sharing a static position. At Level 3 and above, and in the Veteran class, Linked Exercises may be used one or more times within a course to link two exercises sharing a static position. Linked Exercise banks joining two or more such exercises may be used from Level 4.
- s** At Level 5 and above, and in the Veteran class, Linked Exercises joining two eligible moving exercises may be used one or more times within a course.
- t** At Level 6 and above exercises may include both links between eligible exercises linking static positions and links between eligible moving exercises. The eligible exercises may be linked.
- v** Handlers cannot be asked to perform linked turns requiring a total rotation greater than 360 degrees without another exercise in-between.

## **2. COURSE DESIGN.**

The following guidelines must be observed by judges when designing courses. The layout of the course depends partly on the positioning of doors and fittings which should be considered when planning. A judge must be familiar with the venue surface before planning any jumping exercises.

General Guidance, applicable to all levels:

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<sup>2</sup> The table reference should be inserted here, the information is detailed in “RLC List of Pace and Link Exercises”

- (1) There should be a minimum distance of 2.5 metres between exercises. This minimum can be extended where space permits excluding changes of pace.
- (2) **From Level 3 and in Veteran, only one section of slow pace is permitted per course.**
- (3) **From Level 3 and in Veteran, only one section of fast pace is permitted per course.**
- (4) Once used, an exercise should not be repeated, with the exception of the right turn, left turn, 270 degree right turn, 270 degree left turn and normal pace. **the turn exercises, F-04 (Right Turn), F-05 (Left Turn), F-06 (About Turn Right), F-07 (270 Degree Right), L1-03 (About Turn Left), L1-04 (270 Degree Left), L2-04 (Left About Turn), and L1-12 (Normal Pace).**
- (6) ~~The angled recall and angled recall over jump~~ Exercises **L4-04 (Down Leave Dog - Angled Recall -Finish R/L) and L6-08 (Sit Leave Dog – Angled Recall Over Jump)** may each be used twice in a course to enable them to be laid in both directions, once to the left and once to the right.
- (7) Judges should design their courses to showcase a wide variety of skills and behaviours.
- (8) **For exercises which state a range of distances, the shorter distance should be used at the Level in which that exercise is introduced.**
- (9) **Judges should ensure that their selected exercises are suitable for both the venue and the surface of their ring.**
- (10) All standard courses from **Foundation** Level 4 and above, including Veteran should contain a minimum of two static positions.
- (11) In levels where they are permitted, there should be a maximum of two jump exercises.
- ~~(6) All exercises stand alone (except where two exercises are linked). The positioning of exercises should be planned carefully to ensure that one does not impact on another.~~
- ~~(7) Courses should be designed so that the route between exercises does not transit other exercises. Competitors may only be required to pass through cone and distraction exercises when performing that particular exercise.~~
- ~~(8) Sometimes it may be necessary for competitors to pass a Distraction or Jump exercise - where this is unavoidable these exercises should be on the handler's right.~~
- (12) **Courses should be designed so that the route does not require teams (dog and/or handler) to reverse, undertake call front or return to heel movements, jump or retrieve through cones, markers or distraction exercises. Courses should be designed allowing for a 1.5m exclusion zone around jump uprights, distractions and other markers so that this area is only used by the team while undertaking the exercise.**

**a. Foundation Level**

- (1) **There should be a minimum of eight and a maximum of twelve exercises, with between two and four static positions.**
- (2) **Exercises to be taken from the Foundation Level only.**
- (3) **The judge will designate an area within the ring where competitors may reward their dogs. Food rewards and/or silent toys are permitted as well as praise,**

**touch and play. This area should be appropriately sized for the venue and breed/type of dogs entered in the class.**

- (4) Rewards should be carried concealed with any food in a sealed container. Rewards should not be carried in the hand or used as a lure outside the designated reward area. The use of treat pouches or bum bags is not allowed.**
  - (5) The judge will design their course to return the dog/handler team to the reward area at least once and no more than twice during the round. In addition the dog/handler team may enter the designated reward area to reward their dog before starting the course and between the finish and the bonus.**
  - (6) There is no penalty for any handler who chooses not to reward their dog in the ring.**
  - (7) The dog/handler team are not judged within the designated reward area except for any of the reasons listed in the non-qualifying scoring regulations.**
- b. Level 1
- (1) There should be a minimum of ten and a maximum of twelve exercises, with no more than six static positions.**
  - (2) Exercises to be taken from Foundation Level and Level 1.**
  - (3) Multiple cone/distraction exercises may be used with a limit of 5 actual cones/distractions within the course at this level.**
- c. Level 2
- ~~(1) The same markers may be used in the execution of two exercises, for example cones used for Spiral Left, Spiral Right, Figure 8 or Serpentine. Junctions may not be used at this level.~~
  - (1) There should be a minimum of twelve and a maximum of fifteen exercises, with no more than eight static positions.**
  - (3) There should be four or five exercises from Level 2 with the remainder from Foundation Level and Level 1.**
  - (4) Multiple cone/distraction exercises may be used with a limit of 7 actual cones/distractions within the course at this level.**
  - (5) A maximum of two exercises ending in a static position may be linked and be used once per round at this level.**
- d. Level 3
- (1) There should be a minimum of twelve and a maximum of fifteen exercises, with no more than eight static positions.**
  - (2) There should be four or five exercises from Level 3 with the remainder from Foundation Level, Levels 1 and Level 2.**
  - (3) A maximum of two eligible exercises linking a static position may be linked at this level.**
  - (4) The same set of cones or distractions may be used for a maximum of two exercises. Exercises should start from the outermost cone/distraction. Junctions may not be used at this level.**
  - ~~(4) There should be a maximum of one Distraction Exercise, including the Bonus Exercise.~~
- e. Level 4
- (1) There should be a minimum of fifteen and a maximum of seventeen exercises, with no more than twelve static positions.**

- (2) There should be a minimum of one and a maximum of four exercises from Level 3, and a minimum of one and a maximum of four exercises from Level 4.
  - (3) **Two or more eligible exercises linking a static position may be used in exercise banks.**
  - (4) **Two cone/distraction exercises may form a 90 degree junction reusing one cone/distraction. Exercises should continue to start from the outermost cone/distraction.**
  - (5) **The recall exercises L3-13 (Sit Leave Dog – Recall Finish Right) and L3-14 (Sit Leave Dog – Recall Finish Left) may be laid to so that the dog is recalled between two cones within a cone exercise, the larger permitted distance should be used with the same distance on either side of the cones.**
- f. Level 5
- (1) There should be a minimum of fifteen and a maximum of seventeen exercises, with no more than twelve static positions.
  - (2) There should be a minimum of one and a maximum of four exercises from Level 4, and a minimum of one and a maximum of four exercises from Level 5.
  - (3) **A maximum of two eligible moving exercises may be linked at this level.**
  - (4) **The recall exercises L3-13 (Sit Leave Dog – Recall Finish Right) and L3-14 (Sit Leave Dog – Recall Finish Left) may be laid to so that the dog is recalled between two distractions within a distraction exercise the larger permitted distance should be used with the same distance on either side of the distractions.**
  - (5) **One turn exercise from F-04 (Right Turn), F-05 (Left Turn), F-06 (About Turn Right), F-07 (270 Degree Right), L1-03 (About Turn Left), L1-04 (270 Degree Left), L2-04 (Left About Turn) may be placed within a section of slow pace.**
- g. Level 6
- (1) There should be a minimum of sixteen and a maximum of eighteen exercises, with no more than sixteen static positions.
  - (2) There should be a minimum of one and maximum of four exercises from Level 5, and a minimum of one and a maximum of four exercises from Level 6.
  - (3) **Exercise banks may include both links between eligible exercises linking a static position and links between eligible moving exercises.**
  - (4) **One turn exercise from F-04 (Right Turn), F-05 (Left Turn), F-06 (About Turn Right), F-07 (270 Degree Right), L1-03 (About Turn Left), L1-04 (270 Degree Left), L2-04 (Left About Turn) may be placed within a section of fast pace.**
  - (5) **A maximum of three eligible exercises may be placed within a section of slow pace.**
- h. Level 7
- (1) **There should be a minimum of sixteen and a maximum of eighteen exercises, with between two and sixteen static positions.**
  - (2) **There should be a minimum of one and maximum of four exercises from Level 6, and a minimum of one and a maximum of four exercises from Level 7.**
  - (3) **Cone/Distraction limitations are relaxed, please refer to S16nn**
  - (4) **A maximum of three eligible exercises may be placed within a section of fast pace.**
- i. Veteran

- (1) There should be a minimum of ten and a maximum of fifteen exercises, with ~~between two and~~ **no more** than eight static positions.
- (2) The exercises and bonus exercise may be taken from any level.
- (3) The round must not contain more than two down positions.
- (4) No exercise or set of linked exercises should ~~require more than three changes of position~~ **contain more than 3 static positions.** (For linked exercises, the judge may assume that all competitors will choose to perform the linked static position only once).
- (5) There should be no more than two cone/distraction exercises in total **including the bonus exercise.**
- (6) There should be no more than one backup/heelback exercise, including the bonus exercise.
- (7) **There should be no more than one sidestep/sidetrack exercise, including the bonus exercise.**
- (8) ~~There should be no more than one jump exercise.~~ **Dogs may not be asked to jump more than once. Two jump exercises may be used as long as at least one uses the hoop option.** If a jump exercise is used the jump height is to be reduced by 10cm for all dogs. Dogs jumping the lowest height will have the pole laid on the ground.
- (9) **One eligible exercise may be placed within either a section of slow pace or a section of fast pace.**

### 3. RING MANAGEMENT.

#### a. **Exercise Signs and equipment** placement

**Exercise Signs** must be placed so that they are ~~on the handler's right~~ **facing the handler and on their right as they approach the sign** with the following exceptions:

- (1) Turns and pivots should be placed directly in the handler's path.
- (2) **L3-08, Moving Side Step Right, is placed to the handler's right. All other exercises requiring the dog to move sideways parallel to the handler** should be placed in the ~~handler's~~ **dog's** path.
- (3) ~~Figure 8, distraction exercises, Spiral Left and Serpentine signs are placed so that they are on the handler's left.~~ **For cone and distraction exercises the exercise sign is normally placed directly in front of the first cone/distraction. The exercise description indicates whether this will be on the handler's right or left as they start the exercise.**
- (4) **If an exercise requires the sign to be placed other than on the handler's right this will be clearly stated in the exercise description.**
- (5) For all two-sign exercises, the signs will be placed 2-3 metres apart unless otherwise stated.
- (6) All jumps should be positioned approximately 4 metres ahead of the exercise sign. The distance from the jump to the next exercise sign should be approximately 4 metres from the jump pole (a total of 8 metres). When a jump exercise requires a handler to take a path off set to the jump, the lateral measurement should be 1.5 metres taken from the base of the inner edge of the nearest jump upright.
- (7) Where jumps are replaced by hoops, the hoop should be positioned approximately 2 metres ahead of the exercise sign. The distance from the hoop to the next exercise

sign should be approximately 2 metres from the hoop (a total of 4 metres). When the exercise requires a handler to take a path off-set to the hoop, the lateral measurement should be 1.5m taken from the base of the inner edge of the nearest hoop upright.

- (8) Sometimes it is not possible for exercise signs to be placed in their usual position. The judge will make handlers aware of the new placement during the judge's briefing. This may be due to space constraints, safety issues, the combination of a series of Linked Exercises or other exceptional circumstances.

b. **Reuse of Equipment**

- (1) **Cones and Distractions may only be reused as defined in Course Design.**  
(2) **Jumps and hoops may be used for two exercises.**  
(3) **The same marker may be used for L4-13 (Sit Send Marker – Call To Heel Right – About Turn Right Forward) and L6-B2 (Send Marker Right & Left Catch Up), the approach must be different for each.**

~~b. **Linked exercises**~~

~~Linked Exercises are designed to share a static position (e.g. Sit Send Around Sit and Sit Stand). The handler may choose to perform the second exercise separately; if they choose to do so they should take one step forward before starting the second exercise. Linked exercises may not be used in Levels 1 and 2. At Level 3 and above and in the Veteran class, Linked Exercises may be used one or more times within a course. At Level 3 and Veteran class, no more than two exercises may be linked together. At Level 4 and above, two or more exercises may be linked in an exercise bank. When calculating the number of static positions in a course the linked positions should only be counted once.~~

b. **Judge's briefing**

Judges should give a briefing at the start of the walk-through. They should use this time to draw competitors attention to any matters of concern, particularly any signs which have not been placed where expected.

c. **Booking in**

All competitors must report to the ringside of all classes entered and book in, by marking a list of entries, within one hour of the scheduled time for the commencement of judging of the class. The class lists are to be provided by the show management and should be available from the stated opening time of the Show.

d. **Walk-throughs**

Handlers are provided with a maximum 30 minute period during which to walk the course (without dogs) and ask the judge questions. The time allocated should be relevant to the number of entries. Only handlers entered in the class may walk the course.

e. **Course time**

Rally **Foundation Level**, Levels 1 and **Level 2** courses shall have a maximum course time of 4 minutes and Levels 3 to **67 and Veteran** courses shall have a maximum time of 5 minutes. The Bonus exercise, if undertaken, is not included in course time.

f. **Start**

The Judge will indicate to the dog/handler team that they may begin. Timing will begin when the dog/handler team crosses the Start line, with the sign on their right. The dog does not have to be sitting in heel position to begin the course. Dog/handler teams should cross the start line at their normal heeling pace.

g. **Finish**

Timing concludes as the dog/handler team crosses the Finish line. If the dog/handler team has not chosen to perform the Bonus exercise, judging concludes as the dog/handler team crosses the Finish line. If the dog/handler team has chosen to perform the Bonus exercise, judging will conclude after the dog/handler team completes the exercise. Once a dog/handler team has crossed the Finish line the handler is permitted to release the dog from the heel position and to physically praise and play with their dog prior to undertaking the Bonus exercise which commences as the dog/handler team pass the Bonus sign.

h. **Bonus exercise**

The Bonus exercise is an optional exercise. Handlers are not required to perform the Bonus exercise. Each level has several bonus exercises. The judge will choose the Bonus exercise to be offered. Judges may only use one Bonus exercise on a course, which must be clearly identified on the course map.

i. **Classes permitting the use of food and/or toys.**

**Where classes permit the use of food and/or silent toys their use should not impact competitors in other rings. Where a ring is to be shared, classes which do not allow the use of food and/or silent toys must be scheduled first to ensure that the ring does not contain food.**

4. SCORING GUIDELINES.

Each dog/handler team enters the ring with a perfect score of 200 points.

Deductions are scored based on the exercise requirements and the scoring guidelines. The judge indicates point deductions on the ~~score~~-scribe sheet as faults occur on the course. He or she ~~may be~~ **are** assisted by a scribe ~~steward~~ in recording the deductions.

- a. The minimum deduction is one point.
- b. Dogs which are unmanageable and/or bark excessively will receive deductions based on the severity of the behaviour. The judge may require the removal of a dog from the ring for unmanageable or disruptive behaviour. In severe cases the dog may be required to be removed from the event as set out in the Removal of Dogs regulation.
- c. Any handler who has been required to leave the ring due to physical or harsh verbal corrections or for the dog being out of control shall be reported to the ~~C~~Chief ~~S~~Steward and the ~~C~~competition ~~S~~secretary or ~~C~~competition ~~M~~anager. This must be noted in the competition's incident book, which must be submitted to The Royal Kennel Club.
- d. Tied scores for place awards - In the event that two or more dog/handler teams score an equal number of points, they shall be invited to participate in a run-off using a Bonus exercise appropriate to the level. The run-off bonus should be stated on the course plan submitted to the Secretary and/or Chief Steward. **Where none of the parties involved are available for the runoff, the order shall be decided at the discretion of the judge.**

5. SCORING.

- a. 1 point deduction
  - (1) Tight lead, each occurrence
  - (2) Slightly out of position
  - (3) Additional cues (given to prompt the dog to perform the exercise)
  - (4) Dropped lead (the lead should be picked up by the handler prior to continuing. If the lead is not immediately picked up a 5 points deduction should be made for performing an exercise incorrectly).

- b. 2 points deduction
  - (1) Moderately out of position
  - (2) Failure of the dog to move on the handler's cue as specified in the exercise description
  - (3) Lack of attention/motivation
  - (4) Excessive barking or jumping up whilst competing
  - (5) Minor movement out of position during statics **positions**
- c. 3 points deduction
  - (1) Failure to maintain a consistent pace
  - (2) Dog sitting on or not completing turns
  - (3) Significantly out of position
  - (4) Harsh cues/signals
  - (5) Wide/curved/inaccurate/loose turns
  - (6) Overly large circles/weaves/spirals and walk arounds etc.
  - (7) Dog sniffs distractions.
  - (8) Extended/Excessive cue e.g. giving a continuous hand signal when leaving a dog for a recall or continuous hand-touch in heelwork.
- d. 5 points deduction
  - (1) Handler is ~~in front of jump/uprights~~ **out of position** when sending a dog ~~over to a jump, hoop or marker.~~
  - (2) Failure to sit, down, stand, wait, come or finish
  - (3) Failure of handler to pivot
  - (4) Incorrect finish
  - (5) Knocking ~~a cone, an exercise sign or piece of ring equipment (e.g. jump upright, distraction covers)~~ so that it has to be reset (or with sufficient force that it would have moved if not ~~pegged down~~ **secured**). If a dog taps a piece of equipment with their wagging tail this should not be penalised.
  - (6) **Part of an Exercise is not performed or is** performed incorrectly e.g. in the wrong direction; static positions in the wrong order; failure to change pace.
  - (7) Handler and/or dog pass on the wrong side of a piece of equipment.
  - (8) Dog refuses, misses or knocks down a jump, **hoop or marker**.
  - (9) Dog fails to pick up a retrieve article.
- e. Non-qualifying
  - (1) Touching the dog to prompt an exercise
  - (2) Nipping or mouthing
  - (3) Exceeding course time (unless an exercise modification for time has been approved)
  - (4) Dog leaves the ring or dog is not under sufficient control to continue
  - (5) Consistently tight lead
  - (6) Handler and/or dog misses or does not attempt an exercise or goes off course
  - (7) Dogs which eliminate or become ill in the ring will be excused from the ring and receive a non-qualifying score
  - (8) Physical/harsh verbal correction
  - (9) Dog competes wearing the wrong type of collar or the handler carries food or a toy **in a class where their use is not permitted.**

- f. The Bonus exercise has a total point value of ten points. If no deductions are taken, ten points are added to the dog/handler team's score. If errors are made in the performance deductions are taken off the total bonus exercise value of ten. The score for the bonus exercise is added onto the team's score from their round to give their final score. A score of zero on the bonus does not impact the dog/handler team's final score. If the handler chooses not to perform the bonus exercise at any time there is no impact on the dog/handler team's score. All normal non-qualifying criteria apply. This exercise is performed after the dog/handler team crosses the finish line and the timer has stopped timing.